

Global War Campaign Game

Italy

Fall 1939 BRP Level: 40 (Base: 50; Libya: 5; Albania: 5)
Growth Rate: Increasing from 10% to 20% (see 35.31A)
Mobilization: Fall 1939: Add 10 BRPs to the Italian BRP base and level, and 8 BRPs of units to the Italian force pool.
Fall 1939 Construction Limit: 20
Replacements: 6 **Airbases:** 2
Basic RP Allocation: 2 **Basic DP Allocation:** 2

Germany

Fall 1939 BRP Level: 110 (Base: 150; economic interest in Russia: 10)
Growth Rate: Increasing from 10% to 50% (see 35.31A)
Mobilization: None.
Fall 1939 Construction Limit: 50
Replacements: 8 **Airbases:** 4
Basic RP Allocation: 8 **Basic DP Allocation:** 3

		Germany															
		Air							Military						Naval		
1		Jets	NAS	AAF	Int	Str B	Air T	NAT	2-6	4-6	5-6	1-3	3-3	1m3	Subs	Adv S	SBP
9	At St			[20]			[1]	1		[4]		[1]	[14]		[1]		2
3	Fall			10[30]					2[2]	6[10]		1[2]	11[25]		1[2]		
9	Win									2[12]			5[30]	2[2]			
	1940 Pr.																
	1941 Pr.																
	1942 Pr.																
	1943 Pr.																
	1944 Pr.																
	1945 Pr.																
	1946 Pr.																
	Maxim.								[2]	[12]	[6]	[9]	[40]	[4]			

		Italy										
		Air			Military					Naval		
1		NAS	AAF	NAT	2-5	1-3	2-3	3-3	1m3	Subs	SBP	
9	At St	[1]	[5]	1	[1]	[5]	[2]	[1]		[1]	2	
3	Fall					3[8]	1[3]	1[2]		1[2]		
9	Win											
	1940 Pr.											
1	Spr											
9	Sum											
4	Fall											
0	Win											
	1941 Pr.											
	1941 Spr											
	1942 Pr.											
	1943 Pr.											
	1944 Pr.											
	1945 Pr.											
	1946 Pr.											
	Maxim.				[4]	[10]	[6]	[5]	[1]			

Japan

Fall 1939 BRP Level: 40 (Base: 70, China: 20)

Growth Rate: 50%

Mobilization: Add 10 BRPs to the Japanese BRP base and level, and 20 BRPs of units to the Japanese force pool, in Fall 1939 and during three additional Japanese mobilizations.

Fall 1939 Construction Limit: 26

Airbases: 3

Basic RP Allocation: 6

1	Air								Military							Naval			
	Jets	NAS	AAF	Int	Str B	Air T	NAT	1-3	2-3	3-3	1-2	2-2	3-2	1m2	1n2	Tr	ASW	Subs	SBP
9	At St		[10]	[10]			3	[2]	[2]		[20]	[10]	[5]		[1]	[20]		1	3
3	Fall		2[12]					1[3]	1[3]				3[8]	1[1]				1[2]	
9	Win																		
1940 Pr.																			
1	Spr																		
9	Sum																		
4	Fall																		
0	Win																		
1941 Pr.																			
1	Spr																		
9	Sum																		
4	Fall																		
1	Win																		
1942 Pr.																			
1	Spr																		
9	Sum																		
4	Fall																		
2	Win																		
1943 Pr.																			
1	Spr																		
9	Sum																		
4	Fall																		
3	Win																		
1944 Pr.																			
1	Spr																		
9	Sum																		
4	Fall																		
4	Win																		
1945 Pr.																			
1946 Pr.																			
Maxim.																			
								[3]	[3]	[3]	[30]	[15]	[20]	[2]	[3]				

France

Fall 1939 BRP Level: 40 (Base: 60; Morocco: 5; Algeria: 5; Tunisia: 5; Lebanon/Syria: 5; French Indochina: 10)
Growth Rate: Increasing from 10% to 30% (see 35.31A)
Fall 1939 Construction Limit: 20
Replacements: 4 **Airbases:** 2
Basic RP Allocation: 3 **Basic DP Allocation:** 2

Britain

Fall 1939 BRP Level: 60 (Base: 70 + 40 Commonwealth base; Burma: 10; Calcutta: 5; Dacca: 5; Egypt: 5; Hong Kong: 5; Malaya: 10; Palestine: 5; Singapore: 5)
Growth Rate: Increasing from 10% to 40% (see 35.31A)
Mobilization: Fall 1939: Add 10 BRPs to the British BRP base and level, and 16 BRPs of units to the British force pool.
Fall 1939 Construction Limit: 40
Replacements: 8 **Airbases:** 3 (Europe) 1 (Pacific)
Basic RP Allocation: 6 **Basic DP Allocation:** 3

		France					Britain																
		Air		Military			Naval	Air						Military					Naval				
		AAF	3-5	1-3	2-3	SBP	Jets	NAS	AAF	Int	Str B	Air T	NAT	2-5	4-5	1-3	3-4	1m3	1c3	Tr	ASW	Subs	SBP
1	At St	[5]	[1]	[3]	[14]	2		[11]	[10]		[1]		2	[3]		[3]	[2]			[35]	[1]	[1]	4
3	Fall		2[3]		4[18]			1[12]	5[15]											5[40]	1[2]	1[2]	
9	Win																						
1940 Pr.																							
1	Spr							1[13]	5[20]														
9	Sum																						
4	Fall																						
0	Win																						
1941 Pr.																							
1	Spr																						
9	Sum																						
4	Fall																						
1	Win																						
1942 Pr.																							
1943 Pr.																							
1944 Pr.																							
1945 Pr.																							
1946 Pr.																							
Maxim.			[3]	[3]	[18]									[4]	[3]	[3]	[8]	[3]+C	[1]				

		Canada			S. Africa		Australia				India	
		Military		Naval	Military		Air	Military		Naval	Military	
		4-5	3-4	SBP	3-4	1-3	AAF	2-2	1-2	SBP	2-2	1-2
1939	At St		[1]	1	[1]	[3]		[1]	[3]	1	[4]	[4]
1940 Pr.												
1940	Fall		1[2]				2[2]	2[3]	1[4]			
1941 Pr.												
1941	Spr	1[1]										
1942-46 Pr.												
Maximum		[1]	[2]		[1]	[3]	[2]	[4]	[7]	1	[5]	[7]

Up to three factors of Australian infantry (one 2-2 and one 1-2; or three 1-2s) and three factors of Indian infantry may be added through production once Britain and Japan are at war or in Spring 1942, whichever is earlier.

China

Fall 1939 BRP Level: 10 (Base: 40, minus 20 for Chinese cities under Japanese control)
Growth Rate: 0%
1939 Spending Limit: 10
Fall 1939 Construction Limit: 6
Airbases: 1 **Replacements:** 10 **Basic RP/DP Allocation:** 0

Russia

Fall 1939 BRP Level: 80 (Base: 20 ICs: 70; Ukraine: 10)
Growth Rate: Increasing to 50% (see 35.31B)
Mobilization: Five additional ICs, as per the RGT Table.
Fall 1939 Construction Limit: 30
Airbases: 3 (Europe) 1 (Pacific)
Basic RP Allocation: 6 **Basic DP Allocation:** 3

		N. China			C. China			Russia												
		Military			Military			Air					Military					Naval		
1		1-2	2-2	1p2	1-2	2-2	1p2	Jets	AAF	Int	Str B	Air T	3-5	4-5	5-6	1-3	2-3	3-3	1m3	SBP
9	At St	[8]	[8]	[2]	[4]	[4]	[1]		[15]				[5]			[15]	[9]	[4]		2
3	Fall								5[20]				3[8]			5[20]	5[14]	2[6]	2[2]	
9	Win																			
1940 Pr.																				
1	Spr	2[10]																		
9	Sum																			
4	Fall																			
0	Win																			
1941 Pr.																				
1	Spr	2[12]																		
9	Sum																			
4	Fall																			
1	Win																			
1942 Pr.																				
1	Spr						1[2]													
9	Sum																			
4	Fall																			
2	Win																			
1943 Pr.																				
1	Spr						1[3]													
9	Sum																			
4	Fall																			
3	Win																			
1944 Pr.																				
1	Spr						1[4]													
9	Sum																			
4	Fall																			
4	Win																			
1945 Spr																				
1946 Spr																				
Maxim.		[12]	[8]	[2]	[4]	[4]	[6]						[8]	[6]	[6]	[20]	[14]	[36]	[3]	2

Global War Campaign Game

United States

BRP Level: 100 (Base: 100) **Growth Rate:** 50%

Fall 1939 Construction Limit: 33

Replacements: 12 **Airbases:** 3 (Europe) 3 (Pacific)

Basic RP Allocation: 1 per 10 combined U.S. tensions

Basic DP Allocation: 1 per 10 USAT levels

American mobilization: Each turn add 25 BRPs to the U.S. BRP base and level and 20 BRPs of units to the U.S. force pool.	USAT:	10	20	30	35	40	45	50	50	50	50	50	50
	USJT:	10	20	30	35	40	45	50	50	50	50	50	50

		<i>Air</i>								<i>Military</i>							<i>Naval</i>			
		Jets	NAS	AAF	Int	Str B	Str B	Air T	NAT	5-6	1-3	2-3	3-4	1m3	1n3	ASW	Subs	SBP	SBP	
1	At St		[10]	[3]		[1]		[1]	4		[4]	[1]	[2]		[1]	[1]	[1]	1	1	
3	Fall										1[5]	1[2]				1[2]	1[2]			
9	Win																			
1940 Pr.																				
1	Spr		8[18]	2[5]											1[2]					
9	Sum																			
4	Fall																			
0	Win																			
1941 Pr.																				
1	Spr																			
9	Sum																			
4	Fall																			
1	Win																			
1942 Pr.																				
1	Spr																			
9	Sum																			
4	Fall																			
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4	Fall																			
4	Win																			
1945 Pr.																				
1	Spr																			
9	Sum																			
4	Fall																			
5	Win																			
1946 Pr.																				
Maxim.										[12]	[10]	[10]	[30]	[6]	[6]					