

North Africa Scenario

North Africa Scenario – Force Level Table																			
	Germany				Italy					Britain				Australia		India		S. Africa	
	AAF	2-6	1-3	1m3	AAF	2-5	1-3	2-3	1m3	AAF	2-5	4-5	3-4	1-3	2-3	1-3	2-3	3-4	1-3
At Start	[2]	[1]			[3]	[1]	[2]	[2]		[3]	[2]								[2]
Sp41		1[2]												1[1]	1[1]		1[1]		
Su41			1[1]							2[5]		1[1]†						1[1]	
Fa41					1[4]					2[7]				-1[0]§	-1[0]§	1[1]			
Wi41						1[2]				1[8]			1[1]						
Sp42									1[1]	4[12]		1[2]							
Su42			1[2]	1[1]			1[3]												
Fa42																			
Wi42																			

† The first British 4-5 armor unit is constructed in Alexandria.
 § The Australian infantry units are withdrawn in Fa41 to fight in the Far East. If on the mapboard and unable to redeploy to the India box, they must be voluntarily eliminated.

North Africa Scenario – Victory Points											
	Axis					Allies					
	VP triggers			VPs		VP triggers			VPs		
	Attacks	Units	Cities	Turn	Cumul.	Attacks	Units	Cities	Turn	Cumul.	
Sp41											
Su41											
Fa41											
Wi41											
Sp42											
Su42											
Fa42											
Wi42											

Victory Points are acquired and lost as follows:

-1	For every 5 BRPs spent on offensive operations (round up) to a maximum of -3 VPs per turn.
+1	For each BRP of enemy units eliminated. Isolated or voluntarily eliminated units re-built at double cost count for double VPs.
+#	At the end of each game turn, control of cities:
	Axis
+1	Tobruk
+2	each city in Egypt
	Allies
	Bengazi, Tobruk
	Buerat, Tripoli